DefDAP is a python library for correlating EBSD and HRDIC data. It was developed by Michael Atkinson and Rhys Thomas during their PhDs at the University of Manchester.

This documentation gives information about the latest version of DefDAP.
If this software is used in the preparation of published work please cite:

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3.1 Installation

The defdap package is available from the Python Package Index (PyPI) and can be installed by executing the following command:

```
pip install defdap
```

The prerequisite packages should be installed automatically by pip, but if you want to manually install them, using the conda package manager for example, then run the following command:

```
conda install scipy numpy matplotlib scikit-image scikit-learn pandas networkx jupyter ipython
```

If you are doing development work on the scripts, first clone the repository from GitHub. The package can then be installed in editable mode using pip with flag -e to create a “linked” .egg module, which means the module is loaded from the directory at runtime. This avoids having to reinstall every time changes are made. Run the following command from the root of the cloned repository:

```
pip install -e .
```

3.2 Contributing

We welcome any improvements made to this package, but please follow the guidelines below when making changes.

3.2.1 Coding style

In this project we (try) to follow the PEP8 standard for formatting python code with 2 notable exceptions: - Function and variable names are in mixed case e.g myFirstFunction - The 79 character line length limit is seen more as a guideline than rule. Code is split across lines where possible and to improve readability. Line length should never exceed 119 characters. All documentation should be split to lines of less than 73 characters.
3.2.2 Repository Structure

The schematic below shows the intended structure of the branches in this repository, based on Gitflow. The master branch will be committed to at regular intervals by an administrator and each release will be given a tag with a version number. This is the first branch that is visible and we (will eventually) have controls in place to ensure this branch always works correctly. The develop branch contains new features which may not be significant enough to form part of the ‘master’ branch just yet. The final type of branch is the feature branch (green), such as feature_1 and feature_2. This is where you come in! If you would like to make a new feature or fix a bug, simply make a branch from develop with a reasonable name and make a start on any changes you would like to make. Don’t be afraid of breaking anything at this point, there are controls in place to help make sure buggy code does not make it into develop or master.

![Branch name diagram]

3.2.3 Instructions

1. Making an ‘issue’ first is recommended when adding a new feature or fixing a bug, especially if you’re not sure how to go about the change. Advice can then be given on the best way forward.

2. Using your local git client (GitHub Desktop is easy to use), checkout the develop branch by selecting it (making sure you ‘Pull Origin’ after).

3. Create a new branch with an appropriate name, using underscores where appropriate, for example new_feature

4. Make any changes necessary in your favourite editor (PyCharm is recommended).

5. Test to make sure the feature works correctly in your Jupyter Notebook.

6. Commit the change to your new branch using the ‘Commit to new_feature’ button and include a descriptive title and description for the commit, making sure you click ‘Push origin’ when this is done.

7. Make additional commits if necessary.

8. Raise a pull request.
3.2.4 Additional notes

- Always make a branch from develop, don’t try to make a branch from master or any feature branch.
- You will not be able to complete a pull request into develop without a review by Mike or Rhys.
- Try to avoid adding any dependencies to the code, if you do need to, add a comment to your ‘issue’ with the details.

3.2.5 Documentation

Where possible, update or add documentation at the beginning of the function you are making or changing, adding references if required. This is important so that other people know how to use your code and so that we can validate any methods you use. We are following the NumPy Docs Style Guide, but you can use any of the documentation in the code as an example. Add comments where it is not clear what you have done.

3.3 Papers

Here is a list of papers which have use the DefDAP Python library.

3.3.1 2020


3.3.2 2019

3.3.3 2018


3.4 License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

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### 3.5 API Documentation

Information on specific functions, classes, and methods.
3.5.1 defdap.base module

```python
class defdap.base.Map
    Bases: object
    
    Base class for a map. Contains common functionality for all maps.

    grainList
        List of grains.
        
        Type  list of defdap.base.Grain

    currGrainId
        ID of last selected grain.
        
        Type  int

    property shape

    checkGrainsDetected (raiseExc=True)
        Check if grains have been detected.
        
        Parameters  
        raiseExc (bool) – If True then an exception is raised if grains have not been
                        detected.
        
        Returns  True if grains detected, False otherwise.
        
        Return type  bool
        
        Raises Exception – If grains not detected.

    plotGrainNumbers (dilateBoundaries=False, ax=None, **kwargs)
        Plot a map with grains numbered.
        
        Parameters
        
        • dilateBoundaries (bool, optional) – Set to true to dilate boundaries.

        • ax (matplotlib.axes.Axes, optional) – axis to plot on, if not provided the
          current active axis is used.

        • kwargs (dict) – Keyword arguments to pass to matplotlib.

        Returns

        Return type  defdap.plotting.MapPlot

    locateGrainID (clickEvent=None, displaySelected=False, **kwargs)
        Interactive plot for identifying grains.
        
        Parameters

        • clickEvent (optional) – Click handler to use.

        • displaySelected (bool, optional) – If true, plot slip traces for grain selected
          by click.

    clickGrainID (event, plot, displaySelected)
        Event handler to capture clicking on a map.
        
        Parameters

        • event – Click event.

        • plot (defdap.plotting.Plot) – Plot to capture clicks from.

        • displaySelected (bool) – If true, plot the selected grain alone in pop-out window.
```
drawLineProfile(**kwargs)
Interactive plot for drawing a line profile of data.

calcLineProfile(plot, startEnd, **kwargs)
Calculate and plot the line profile.

Parameters
- **plot** (defdap.plotting.Plot) – Plot to calculate the line profile for.
- **startEnd** (array_like) – Selected points (x0, y0, x1, y1).

setHomogPoint(binSize=1, points=None, **kwargs)
Interactive tool to set homologous points. Right-click on a point then click 'save point' to append to the homologous points list.

Parameters
- **binSize** (int, optional) – Binning applied to image, if applicable.
- **points** (numpy.ndarray, optional) – Array of (x,y) homologous points to set explicitly.
- **kwargs** (dict, optional) – Keyword arguments for matplotlib.

clickHomog(event, plot)
Event handler for capturing position when clicking on a map.

Parameters
- **event** – Click event.
- **plot** (defdap.plotting.Plot) – Plot to monitor.

keyHomog(event, plot)
Event handler for moving position using keyboard after clicking on a map.

Parameters
- **event** – Keypress event.
- **plot** (defdap.plotting.Plot) – Plot to monitor.

clickSaveHomog(event, plot, binSize)
Append the selected point on the map to homogPoints.

Parameters
- **event** – Button click event.
- **plot** (defdap.plotting.Plot) – Plot to monitor.
- **binSize** (int, optional) – Binning applied to image, if applicable.

updateHomogPoint(homogID, newPoint=None, delta=None)
Update a homog point by either over writing it with a new point or incrementing the current values.

Parameters
- **homogID** (int) – ID (place in list) of point to update or -1 for all.
- **newPoint** (tuple, optional) – (x, y) coordinates of new point.
- **delta** (tuple, optional) – Increments to current point (dx, dy).

buildNeighbourNetwork()
Construct a list of neighbours
displayNeighbours(**kwargs)

clickGrainNeighbours(event, plot)
   Event handler to capture clicking and show neighbours of selected grain.

   Parameters
   • event – Click event.
   • plot (defdap.plotting.Plot) – Plot to monitor.

property proxigram
   Proxigram for a map.

   Returns Distance from a grain boundary at each point in map.

   Return type numpy.ndarray

calcProxigram(numTrials=500, forceCalc=True)
   Calculate distance from a grain boundary at each point in map.

   Parameters
   • numTrials (int, optional) – number of trials.
   • forceCalc (bool, optional) – Force calculation even is proxigramArr is populated.

calcGrainAv(mapData, grainIds=-1)
   Calculate grain average of any DIC map data.

   Parameters
   • mapData (numpy.ndarray) – Array of map data to grain average. This must be cropped!
   • grainIds (list, optional) – IDs of grains to perform operation on, set to -1 for all grains.

   Returns Array containing the grain average values.

   Return type numpy.ndarray

grainDataToMapData(grainData, grainIds=-1, bg=0)
   Create a map array with each grain filled with the given values.

   Parameters
   • grainData (list or numpy.ndarray) – Grain values. This can be a single value per grain or RGB values.
   • grainIds (list of int or int, optional) – IDs of grains to plot for. Use -1 for all grains in the map.
   • bg (int or real, optional) – Value to fill the background with.

   Returns grainMap – Array filled with grain data values

   Return type numpy.ndarray

plotGrainDataMap(mapData=None, grainData=None, grainIds=-1, bg=0, **kwargs)
   Plot a grain map with grains coloured by given data. The data can be provided as a list of values per grain or as a map which a grain average will be applied.

   Parameters
• **mapData** *(numpy.ndarray, optional)* – Array of map data. This must be cropped! Either mapData or grainData must be supplied.

• **grainData** *(list or np.array, optional)* – Grain values. This can be a single value per grain or RGB values. You must supply either mapData or grainData.

• **grainIds** *(list of int or int, optional)* – IDs of grains to plot for. Use -1 for all grains in the map.

• **bg** *(int or real, optional)* – Value to fill the background with.

• **kwargs** – Other parameters are passed to `defdap.plotting.MapPlot.create()`

**Returns** plot – Plot object created

**Return type** *defdap.plotting.MapPlot*

`plotGrainDataIPF(direction, mapData=None, grainData=None, grainIds=-1, **kwargs)`

Plot IPF of grain reference (average) orientations with points coloured by grain average values from map data.

**Parameters**

• **mapData** *(numpy.ndarray)* – Array of map data to grain average. This must be cropped!

• **direction** *(numpy.ndarray)* – Vector of reference direction for the IPF.

• **plotColourBar** *(bool, optional)* – Set to False to exclude the colour bar from the plot.

• **vmin** *(float, optional)* – Minimum value of colour scale.

• **vmax** *(float, optional)* – Maximum value for colour scale.

• **cLabel** *(str, optional)* – Colour bar label text.

class defdap.base.Grain(grainID, ownerMap)

**Bases:** object

Base class for a grain.

**property** **extremeCoords**

Coordinates of the bounding box for a grain.

**Returns** minimum x, minimum y, maximum x, maximum y.

**Return type** int, int, int, int

**centreCoords** *(centreType='box', grainCoords=True)*

Calculates the centre of the grain, either as the centre of the bounding box or the grains centre of mass.

**Parameters**

• **centreType** *(str, optional, {‘box’, ‘com’})* – Set how to calculate the centre. Either ‘box’ for centre of bounding box or ‘com’ for centre of mass. Default is ‘box’.

• **grainCoords** *(bool, optional)* – If set True the centre is returned in the grain coordinates otherwise in the map coordinates. Defaults is grain.

**Returns** Coordinates of centre of grain.

**Return type** int, int
grainOutline \( (bg=nan, fg=0) \)
Generate an array of the grain outline.

**Parameters**

- **bg** \((int)\) – Value for points not within grain.
- **fg** \((int)\) – Value for points within grain.

**Returns**  Bounding box for grain with \( nan \) outside the grain and given number within.

**Return type**  \( \text{numpy.ndarray} \)

plotOutline \( (ax=None, plotScaleBar=False, **kwargs) \)
Plot the outline of the grain.

**Parameters**

- **ax** \((\text{matplotlib.axes.Axes})\) – axis to plot on, if not provided the current active axis is used.
- **plotScaleBar** \((\text{bool})\) – plots the scale bar on the grain if true.
- **kwargs** \((\text{dict})\) – keyword arguments to pass to \( \text{defdap.plotting.GrainPlot.addMap()} \).

**Returns**

**Return type**  \( \text{defdap.plotting.GrainPlot} \)

grainData \( (\text{mapData}) \)
Extract this grains data from the given map data.

**Parameters**  \( \text{mapData} \) \((\text{numpy.ndarray})\) – Array of map data. This must be cropped!

**Returns**  Array containing this grains values from the given map data.

**Return type**  \( \text{numpy.ndarray} \)

grainMapData \( (\text{mapData}=None, \text{grainData}=None, bg=nan) \)
Extract a single grain map from the given map data.

**Parameters**

- **mapData** \((\text{numpy.ndarray})\) – Array of map data. This must be cropped! Either this or ‘grainData’ must be supplied and ‘grainData’ takes precedence.
- **grainData** \((\text{numpy.ndarray})\) – Array of data at each point in the grain. Either this or ‘mapData’ must be supplied and ‘grainData’ takes precedence.
- **bg** \((\text{various, optional})\) – Value to fill the background with. Must be same dtype as input array.

**Returns**  Grain map extracted from given data.

**Return type**  \( \text{numpy.ndarray} \)

grainMapDataCoarse \( (\text{mapData}=None, \text{grainData}=None, \text{kernelSize}=2, \text{bg}=nan) \)
Create a coarsed data map of this grain only from the given map data. Data is coarsened using a kernel at each pixel in the grain using only data in this grain.

**Parameters**

- **mapData** \((\text{numpy.ndarray})\) – Array of map data. This must be cropped! Either this or ‘grainData’ must be supplied and ‘grainData’ takes precedence.
**grainData** *(numpy.ndarray)* – List of data at each point in the grain. Either this or ‘mapData’ must be supplied and ‘grainData’ takes precedence.

**kernelSize** *(int, optional)* – Size of kernel as the number of pixels to dilate by i.e 1 gives a 3x3 kernel.

**bg** *(various, optional)* – Value to fill the background with. Must be same dtype as input array.

**Returns** Map of this grains coarsened data.

**Return type** numpy.ndarray

`plotGrainData(mapData=None, grainData=None, **kwargs)`

Plot a map of this grain from the given map data.

**Parameters**

- **mapData** *(numpy.ndarray)* – Array of map data. This must be cropped! Either this or ‘grainData’ must be supplied and ‘grainData’ takes precedence.

- **grainData** *(numpy.ndarray)* – List of data at each point in the grain. Either this or ‘mapData’ must be supplied and ‘grainData’ takes precedence.

- **vmin** *(float, optional)* – Minimum value of colour scale.

- **vmax** *(float, optional)* – Minimum value of colour scale.

- **cLabel** *(str, optional)* – Colour bar label text.

- **cmap** *(str, optional)* – Colour map to use, default is viridis.

### 3.5.2 defdap.crystal module

**class** defdap.crystal.Phase *(name, laueGroup, latticeParams, slipSystems=None)*

**Bases:** object

**property** cOverA

**class** defdap.crystal.CrystalStructure *(name, symmetries, vertices, faces)*

**Bases:** object

**static** lMatrix *(a, b, c, alpha, beta, gamma, convention=None)*

Construct L matrix based on Page 22 of Randle and Engle - Introduction to texture analysis

**static** qMatrix *(lMatrix)*


**class** defdap.crystal.SlipSystem *(slipPlane, slipDir, crystalSym, cOverA=None)*

**Bases:** object

Class used for defining and performing operations on a slip system.

**property** slipPlaneLabel

Return the slip plane label. For example ‘(111)’.

**Returns** Slip plane label.

**Return type** str

**property** slipDirLabel

Returns the slip direction label. For example ‘[110]’.

**Returns** Slip direction label.

3.5. API Documentation
Return type: str

generateFamily()
Generate the family of slip systems which this system belongs to.

Returns: The family of slip systems.

Return type: list of SlipSystem

static loadSlipSystems(name, crystalSym, cOverA=None, groupBy='plane')
Load in slip systems from file. 3 integers for slip plane normal and 3 for slip direction. Returns a list of list of slip systems grouped by slip plane.

Parameters:
- name (str) – Name of the slip system file (without file extension) stored in the defdap install dir or path to a file.
- crystalSym (str) – The crystal symmetry (“cubic” or “hexagonal”).
- cOverA (float, optional) – C over a ratio for hexagonal crystals.
- groupBy (str, optional) – How to group the slip systems, either by slip plane (‘plane’) or slip system family (‘family’) or don’t group (None).

Returns: A list of list of slip systems grouped slip plane.

Return type: list of list of SlipSystem

Raises: IOError – Raised if not 6/8 integers per line.

static groupSlipSystems.slipSystems, groupBy)
Groups slip systems by their slip plane.

Parameters:
- slipSystems (list of SlipSystem) – A list of slip systems.
- groupBy (str) – How to group the slip systems, either by slip plane (‘plane’) or slip system family (‘family’).

Returns: A list of list of grouped slip systems.

Return type: list of list of SlipSystem

static printSlipSystemDirectory()
Prints the location where slip system definition files are stored.

defdap.crystal.convertIdc(inType, *, dir=None, plane=None)
Convert between Miller and Miller-Bravais indices.

Parameters:
- inType (str {'m', 'mb'}) – Type of indices provided. If ‘m’ converts from Miller to Miller-Bravais, opposite for ‘mb’.
- dir (tuple of int or equivalent, optional) – Direction to convert. This OR plane must me provided.
- plane (tuple of int or equivalent, optional) – Plane to convert. This OR direction must me provided.

Returns: The converted plane or direction.

Return type: tuple of int
defdap.crystal.posIdc(vec)
    Return a consistent positive version of a set of indices.
    
    **Parameters**
    vec (tuple of int or equivalent) – Indices to convert.
    
    **Returns**
    Positive version of indices.
    
    **Return type**
    tuple of int

defdap.crystal.reduceIdc(vec)
    Reduce indices to lowest integers
    
    **Parameters**
    vec (tuple of int or equivalent) – Indices to reduce.
    
    **Returns**
    The reduced indices.
    
    **Return type**
    tuple of int

defdap.crystal.safeIntCast(vec, tol=0.001)
    Cast a tuple of floats to integers, raising an error if rounding is over a tolerance.
    
    **Parameters**
    • vec (tuple of float or equivalent) – Vector to cast.
    • tol (float) – Tolerance above which an error is raised.
    
    **Returns**
    
    **Return type**
    tuple of int

    **Raises**
    ValueError – If the rounding is over the tolerance for any value.

defdap.crystal.strIdx(idx)
    String representation of an index with overbars.
    
    **Parameters**
    idx (int) –
    
    **Returns**
    
    **Return type**
    str

3.5.3 defdap.ebsd module

class defdap.ebsd.Map(fileName, dataType=None)
    Bases: defdap.base.Map
    
    Class to encapsulate an EBSD map and useful analysis and plotting methods.

    **xdim**
    Size of map in x direction.
    
        **Type**
        int

    **yDim**
    Size of map in y direction.
    
        **Type**
        int

    **stepSize**
    Step size in micron.
    
        **Type**
        float

    **eulerAngleArray**
    Euler angles for each point of the map. Shape (3, yDim, xDim).
**bandContrastArray**  
Band contrast for each point of map. Shape (yDim, xDim).

**quatArray**  
Quaternions for each point of map. Shape (yDim, xDim).

**numPhases**  
Number of phases.

**phaseArray**  
Map of phase ids. 1-based, 0 is non-indexed points

**phases**  
List of phases.

**boundaries**  
Map of boundaries. -1 for a boundary, 0 otherwise.

**phaseBoundaries**  
Map of phase boundaries. -1 for boundary, 0 otherwise.

**grains**  
Map of grains. Grain numbers start at 1 here but everywhere else grainID starts at 0. Regions that are smaller than the minimum grain size are given value -2. Remnant boundary points are -1.

**misOri**  
Map of misorientation.

**misOriAxis**  
Map of misorientation axis components.

**kam**  
Map of KAM.

**slipSystems**  
Slip systems grouped by slip plane.

**slipTraceColours** list(str)  
Colours used when plotting slip traces.
origin
Map origin (y, x). Used by linker class where origin is a homologue point of the maps.

Type `tuple(int)`

GND
GND scalar map.

Type `numpy.ndarray`

Nye
3x3 Nye tensor at each point.

Type `numpy.ndarray`

**loadData** *(fileName, dataType=None)*
Load in EBSD data from file.

**Parameters**

- `fileName` *(str)* – Path to EBSD file, including name, excluding extension.

**save** *(file_name, data_type=None, file_dir='')*
Save EBSD map to file.

**Parameters**

- `file_name` *(str)* – Name of file to save to, it must not already exist.
- `data_type` *(str, {'OxfordText'})* – Format of EBSD data file to save.
- `file_dir` *(str)* – Directory to save the file to.

**property** `crystalSym`
Crystal symmetry of the primary phase.

Returns Crystal symmetry

Return type `str`

**property** `cOverA`
C over A ratio of the primary phase

Returns C over A ratio if hexagonal crystal structure otherwise None

Return type `float` or `None`

**property** `numPhases`

**property** `primaryPhase`
Primary phase of the EBSD map.

Returns Primary phase

Return type `defdap.crystal.Phase`

**property** `scale`

**rotateData** ()
Rotate map by 180 degrees and transform quats accordingly.

**plotBandContrastMap** (**kwargs**)
Plot band contrast map

**kwargs** All arguments are passed to `defdap.plotting.MapPlot.create()`.
Returns
Return type  `defdap.plotting.MapPlot`  

`plotEulerMap(phases=None, **kwargs)`  
Plot an orientation map in Euler colouring  

Parameters  
• `phases (list of int)` – Which phases to plot for  
• `kwargs` – All arguments are passed to `defdap.plotting.MapPlot.create()`  

Returns  
Return type  `defdap.plotting.MapPlot`  

`plotIPFMap(direction, backgroundColour=[0.0, 0.0, 0.0], phases=None, **kwargs)`  
Plot a map with points coloured in IPF colouring, with respect to a given sample direction.  

Parameters  
• `direction (np.array len 3)` – Sample direction.  
• `backgroundColour (np.array len 3)` – Colour of background (i.e. for phases not plotted).  
• `phases (list of int)` – Which phases to plot IPF data for.  
• `kwargs` – Other arguments passed to `defdap.plotting.MapPlot.create()`  

Returns  
Return type  `defdap.plotting.MapPlot`  

`plotPhaseMap(**kwargs)`  
Plot a phase map.  

Parameters `kwargs` – All arguments passed to `defdap.plotting.MapPlot.create()`  

Returns  
Return type  `defdap.plotting.MapPlot`  

`calcKam()`  
Calculates Kernel Average Misorientaion (KAM) for the EBSD map, based on a 3x3 kernel. Crystal symmetric equivalences are not considered. Stores result in self.kam.  

`plotKamMap(**kwargs)`  
Plot Kernel Average Misorientaion (KAM) for the EBSD map.  

Parameters `kwargs` – All arguments are passed to `defdap.plotting.MapPlot.create()`  

Returns  
Return type  `defdap.plotting.MapPlot`  

`calcNye()`  
Calculates Nye tensor and related GND density for the EBSD map. Stores result in self.Nye and self.GND. Uses the crystal symmetry of the primary phase.  

`plotGNDMap(**kwargs)`  
Plots a map of geometrically necessary dislocation (GND) density
Parameters **kwargs – All arguments are passed to `defdap.plotting.MapPlot.create()`.

Returns

Return type: `defdap.plotting.MapPlot`

`checkDataLoaded()`
Checks if EBSD data is loaded

Returns: True if data loaded

Return type: bool

`buildQuatArray(\text{force=}False)`
Build quaternion array

Parameters

- **force** – If true, re-build quaternion array
- **optional** – If true, re-build quaternion array

`filterData(\text{misOriTol=}5)`

`findBoundaries(\text{boundDef=}10)`
Find grain and phase boundaries

Parameters **boundDef** (float) – Critical misorientation.

`static create_boundary_lines(*, boundaries_x=None, boundaries_y=None)`

`buildNeighbourNetwork()`
Construct a list of neighbours

`plotPhaseBoundaryMap(\text{dilate=}False, **kwargs)`
Plot phase boundary map.

Parameters

- **dilate** (bool) – If true, dilate boundary.
- **kwargs** – All other arguments are passed to `defdap.plotting.MapPlot.create()`.

Returns

Return type: `defdap.plotting.MapPlot`

`plotBoundaryMap(**kwargs)`
Plot grain boundary map.

Parameters **kwargs – All arguments are passed to `defdap.plotting.MapPlot.create()`.

Returns

Return type: `defdap.plotting.MapPlot`

`findGrains(\text{minGrainSize=}10)`
Find grains and assign IDs.

Parameters **minGrainSize** (int) – Minimum grain area in pixels.

`plotGrainMap(**kwargs)`
Plot a map with grains coloured.
Parameters **kwargs – All arguments are passed to `defdap.plotting.MapPlot.create()`.

Returns

Return type `defdap.plotting.MapPlot`

**floodFill** *(x, y, grainIndex, points_left)*
Flood fill algorithm that uses the x and y boundary arrays to fill a connected area around the seed point. The points are inserted into a grain object and the grain map array is updated.

Parameters

- **x** (*int*) – Seed point x for flood fill
- **y** (*int*) – Seed point y for flood fill
- **grainIndex** (*int*) – Value to fill in grain map
- **points_left** (*numpy.ndarray*) – Boolean map of the points that have not been assigned a grain yet

Returns **currentGrain** – New grain object with points added

Return type `defdap.ebsd.Grain`

**calcGrainAvOris** ()
Calculate the average orientation of grains.

**calcGrainMisOri** *(calcAxis=False)*
Calculate the misorientation within grains.

Parameters **calcAxis** (*bool*) – Calculate the misorientation axis if True.

**plotMisOriMap** *(component=0, **kwargs)*
Plot misorientation map.

Parameters

- **component** (*int, \{0, 1, 2, 3\}*) – 0 gives misorientation, 1, 2, 3 gives rotation about x, y, z
- **kwargs** – All other arguments are passed to `defdap.plotting.MapPlot.create()`.

Returns

Return type `defdap.plotting.MapPlot`

**loadSlipSystems** *(name)*
Load slip system definitions from file.

Parameters **name** (*str*) – Name of the slip system file (without file extension) stored in the defdap install dir or path to a file.

**printSlipSystems** ()
Print a list of slip planes (with colours) and slip directions.

**calcAverageGrainSchmidFactors** *(loadVector, slipSystems=None)*
Calculates Schmid factors for all slip systems, for all grains, based on average grain orientation.

Parameters

- **loadVector** – Loading vector, e.g. [1, 0, 0].
- **slipSystems** (*list*, optional) – Slip planes to calculate Schmid factor for, maximum of all planes calculated if not given.
DefDAP, Release 0.93.3

plotAverageGrainSchmidFactorsMap (planes=None, directions=None, **kwargs)

Plot maximum Schmid factor map, based on average grain orientation (for all slip systems unless specified).

Parameters

- **planes** (list, optional) – Plane ID(s) to consider. All planes considered if not given.
- **directions** (list, optional) – Direction ID(s) to consider. All directions considered if not given.
- **kwargs** – All other arguments are passed to defdap.plotting.MapPlot.create().

Returns

Return type defdap.plotting.MapPlot

class defdap.ebsd.Grain (grainID, ebsdMap)

Bases: defdap.base.Grain

Class to encapsulate a grain in an EBSD map and useful analysis and plotting methods.

- **crystalSym**
  Symmetry of material e.g. “cubic”, “hexagonal”
  Type str

- **slipSystems**
  Slip systems
  Type list(list(defdap.crystal.SlipSystem))

- **ebsdMap**
  EBSD map this grain is a member of.
  Type defdap.ebsd.Map

- **ownerMap**
  EBSD map this grain is a member of.
  Type defdap.ebsd.Map

- **quatList**
  List of quats.
  Type list

- **misOriList**
  MisOri at each point in grain.
  Type list

- **misOriAxisList**
  MisOri axes at each point in grain.
  Type list

- **refOri**
  Average ori of grain
  Type defdap.quat.Quat

- **averageMisOri**
  Average misOri of grain.
**averageSchmidFactors**
List of list Schmid factors (grouped by slip plane).
Type list

**slipTraceAngles**
Slip trace angles in screen plane.
Type list

**slipTraceInclinations**
Angle between slip plane and screen plane.
Type list

**property plotDefault**

**addPoint** *(coord, quat)*
Append a coordinate and a quat to a grain.

Parameters
- **coord** *(tuple)* – (x,y) coordinate to append
- **quat** *(defdap.quat.Quat)* – Quaternion to append.

**calcAverageOri** ()
Calculate the average orientation of a grain.

**buildMisOriList** *(calcAxis=False)*
Calculate the misorientation within given grain.
Parameters **calcAxis** *(bool)* – Calculate the misorientation axis if True.

**plotRefOri** *(direction=array([0, 0, 1]), **kwargs)*
Plot the average grain orientation on an IPF.
Parameters
- **direction** *(numpy.ndarray)* – Sample direction for IPF.
- **kwargs** – All other arguments are passed to *defdap.quat.Quat.plotIPF*().

Returns
Return type *defdap.plotting.PolePlot*

**plotOriSpread** *(direction=array([0, 0, 1]), **kwargs)*
Plot all orientations within a given grain, on an IPF.
Parameters
- **direction** *(numpy.ndarray)* – Sample direction for IPF.
- **kwargs** – All other arguments are passed to *defdap.quat.Quat.plotIPF*().

Returns
Return type *defdap.plotting.PolePlot*

**plotUnitCell** *(fig=None, ax=None, plot=None, **kwargs)*
Plot an unit cell of the average grain orientation.
Parameters
- **fig** *(matplotlib.figure.Figure)* – Matplotlib figure to plot on
- **ax** *(matplotlib.figure.Figure)* – Matplotlib figure to plot on
• **plot** *(defdap.plotting.PolePlot)* – defdap plot to plot the figure to.

• **kwargs** – All other arguments are passed to *defdap.quat.Quat.plotUnitCell()*.

**plotMisOri** *(component=0, **kwargs)*

Plot misorientation map for a given grain.

**Parameters**

• **component** *(int, {0, 1, 2, 3})* – 0 gives misorientation, 1, 2, 3 gives rotation about x, y, z.

• **kwargs** – All other arguments are passed to *defdap.ebsd.plotGrainData()*.

**Returns**

**Return type** *defdap.plotting.GrainPlot*

**calcAverageSchmidFactors** *(loadVector, slipSystems=None)*

Calculate Schmid factors for grain, using average orientation.

**Parameters**

• **loadVector** *(numpy.ndarray)* – Loading vector, i.e. [1, 0, 0]

• **slipSystems** *(list, optional)* – Slip planes to calculate Schmid factor for. Maximum for all planes used if not set.

**property slipTraces**

Returns list of slip trace angles.

**Returns** Slip trace angles based on grain orientation in calcSlipTraces.

**Return type** *list*

**printSlipTraces** *

Print a list of slip planes (with colours) and slip directions

**calcSlipTraces** *(slipSystems=None)*

Calculates list of slip trace angles based on grain orientation.

**Parameters** **slipSystems** *(defdap.crystal.SlipSystem, optional)* –

**class** *defdap.ebsd.BoundarySegment* *(ebsdMap, grain1, grain2)*

**Bases**: *object*

**addBoundaryPoint** *(point, kind, ownerGrain)*

**boundaryPointPairs** *(kind)*

Return pairs of points either side of the boundary. The first point is always in grain1

**property boundaryPointPairsX**

Return pairs of points either side of the boundary. The first point is always in grain1

**property boundaryPointPairsY**

Return pairs of points either side of the boundary. The first point is always in grain1

**misorientation** *

**class** *defdap.ebsd.Linker* *(maps)*

**Bases**: *object*

Class for linking multiple EBSD maps of the same region for analysis of deformation.

**Parameters**
DefDAP, Release 0.93.3

- **ebsdMaps** *(list (ebsd.Map))* – List of ebsd.Map objects that are linked.
- **links** *(list)* – List of grain link. Each link is stored as a tuple of grain IDs (one from each map stored in same order of maps).
- **numMaps** *(int)* – Number of linked maps.

**setOrigin()**

Interactive tool to set origin of each EBSD map.

**clickSetOrigin** *(event, currentEbsdMap)*

Event handler for clicking to set origin of map.

Parameters

- **event** – Click event.
- **currentEbsdMap** *(defdap.ebsd.Map)* – EBSD map to set origin for.

**startLinking()**

Start interactive grain linking process of each EBSD map.

**clickGrainGuess** *(event, currentEbsdMap)*

Guesses grain position in other maps, given click on one.

Parameters

- **event** – Click handler.
- **currentEbsdMap** *(defdap.ebsd.Map)* – EBSD map that is clicked on.

**makeLink()**

Make a link between the EBSD maps after clicking.

**resetLinks()**

Reset links.

**setAvOriFromInitial()**

Loop over each map (not first/reference) and each link. Sets refOri of linked grains to refOri of grain in first map.

**updateMisOri** *(calcAxis=False)*

Recalculate misorientation for linked grain (not for first map)

Parameters **calcAxis** *(bool)* – Calculate the misorientation axis if True.

### 3.5.4 defdap.file_readers module

class **defdap.file_readers.EBSDDataLoader**

Bases: **object**

Class containing methods for loading and checking EBSD data

**static getLoader** *(dataType)*

Return type **Type[EBSDDataLoader]**

**checkMetadata()**

Checks that the number of phases from metadata matches the amount of phases loaded.

Return type **None**

**checkData()**

Return type **None**
class defdap.file_readers.OxfordTextLoader
Bases: defdap.file_readers.EBSDDataLoader

load(fileName, fileDir="")
Read an Oxford Instruments .ctf file, which is a HKL single orientation file.

Parameters

• fileName (str) – File name.
• fileDir (str) – Path to file.

Returns EBSD metadata and EBSD data.

Return type dict, dict

class defdap.file_readers.OxfordBinaryLoader
Bases: defdap.file_readers.EBSDDataLoader

load(fileName, fileDir="")
Read Oxford Instruments .cpr/.crc file pair.

Parameters

• fileName (str) – File name.
• fileDir (str) – Path to file.

Returns EBSD metadata and EBSD data.

Return type dict, dict

loadOxfordCPR(fileName, fileDir="")
Read an Oxford Instruments .cpr file, which is a metadata file describing EBSD data.

Parameters

• fileName (str) – File name.
• fileDir (str) – Path to file.

Return type None

loadOxfordCRC(fileName, fileDir="")
Read binary EBSD data from an Oxford Instruments .crc file

Parameters

• fileName (str) – File name.
• fileDir (str) – Path to file.

Return type None

class defdap.file_readers.PythonDictLoader
Bases: defdap.file_readers.EBSDDataLoader

load(dataDict)
Construct EBSD data from a python dictionary.

Parameters dataDict (Dict[str, Any]) –

Dictionary with keys: ‘stepSize’ ‘phases’ ‘phase’ ‘eulerAngle’ ‘bandContrast’

Return type None
class defdap.file_readers.DICDataLoader
    Bases: object
    
    Class containing methods for loading and checking HRDIC data

    checkMetadata()
    
    Return type None

    checkData()
    
    Calculate size of map from loaded data and check it matches values from metadata.

    Return type None

loadDavisMetadata(fileName, fileDir='')
    Load DaVis metadata from Davis .txt file.

    Parameters

    • fileName (str) – File name.
    • fileDir (str) – Path to file.

    Returns Davis metadata.

    Return type dict

loadDavisData(fileName, fileDir='')
    Load displacement data from Davis .txt file containing x and y coordinates and x and y displacements for each coordinate.

    Parameters

    • fileName (str) – File name.
    • fileDir (str) – Path to file.

    Returns Coordinates and displacements.

    Return type dict

static loadDavisImageData(fileName, fileDir='')
    A .txt file from DaVis containing a 2D image

    Parameters

    • fileName (str) – File name.
    • fileDir (str) – Path to file.

    Returns Array of data.

    Return type np.ndarray

defdap.file_readers.readUntilString(file, termString, commentChar='*', lineProcess=None)
    Read lines in a file until a line starting with the termString is encounted. The file position is returned before the line starting with the termString when found. Comment and empty lines are ignored.

    Parameters

    • file (TextIO) – An open python text file object.
    • termString (str) – String to terminate reading.
    • commentChar (str) – Character at start of a comment line to ignore.
    • lineProcess (Optional[Callable[[str, Any]]]) – Function to apply to each line when loaded.
Returns List of processed lines loaded from file.
Return type list

3.5.5 defdap.file_writers module

class defdap.file_writers.EBSDDataWriter
   Bases: object
   static get_writer (datatype)
       Return type Type[EBSDDataLoader]
class defdap.file_writers.OxfordTextWriter
   Bases: defdap.file_writers.EBSDDataWriter
   write (file_name, file_dir='')
       Write an Oxford Instruments .ctf file, which is a HKL single orientation file.
       Parameters
           • file_name (str) – File name.
           • file_dir (str) – Path to file.
       Return type None

3.5.6 defdap.hrdic module

class defdap.hrdic.Map (path, fname, dataType=None)
   Bases: defdap.base.Map
       Class to encapsulate DIC map data and useful analysis and plotting methods.
       format
           Software name.
           Type str
       version
           Software version.
           Type str
       binning
           Sub-window size in pixels.
           Type int
       xdim
           Size of map along x (from header).
           Type int
       ydim
           Size of map along y (from header).
           Type int
       xc
           X coordinates.
           Type numpy.ndarray
yc
  Y coordinates.
  Type  numpy.ndarray

xd
  X displacement.
  Type  numpy.ndarray

yd
  Y displacement.
  Type  numpy.ndarray

corrVal
  Correlation value.
  Type  numpy.ndarray

ebsdMap
  EBSD map linked to DIC map.
  Type  defdap.ebsd.Map

ebsdTransform
  Transform from EBSD to DIC coordinates.
  Type  various

ebsdTransformInv
  Transform from DIC to EBSD coordinates.
  Type  various

ebsdGrainIds
  EBSD grain IDs corresponding to DIC map grain IDs.
  Type  list

patternImPath
  Path to BSE image of map.
  Type  str

plotHomog
  Map to use for defining homologous points (defaults to plotMaxShear).

highlightAlpha
  Alpha (transparency) of grain highlight.
  Type  float

bseScale
  Size of a pixel in the correlated images.
  Type  float

patScale
  Size of pixel in loaded pattern relative to pixel size of dic data i.e 1 means they are the same size and 2 means the pixels in the pattern are half the size of the dic data.
  Type  float

path
  File path.
Type str

**fname**
File name.

Type str

**xDim**
Size of map along x (after cropping).

Type int

**yDim**
Size of map along y (after cropping).

Type int

self.\_x\_map
Map of u displacement component along x.

Type numpy.ndarray

self.\_y\_map
Map of v displacement component along x.

Type numpy.ndarray

**f11, f22, f12, f21** ; numpy.ndarray
Components of the deformation gradient, where 1=x and 2=y.

**e11, e22, e12**
Components of the green strain, where 1=x and 2=y.

Type numpy.ndarray

**eMaxShear**
Max shear component np.sqrt(((e11 - e22) / 2.)**2 + e12**2).

Type numpy.ndarray

**cropDists**
Crop distances (default all zeros).

Type numpy.ndarray

**property crystalSym**

**loadData** *(fileDir, fileName, dataType=None)*
Load DIC data from file.

**Parameters**

- **fileDir**(str) – Path to file.
- **fileName**(str) – Name of file including extension.
- **dataType**(str, {'DavisText'}) – Type of data file.

**loadCorrValData** *(fileDir, fileName, dataType=None)*
Load correlation value for DIC data

**Parameters**

- **fileDir**(str) – Path to file.
- **fileName**(str) – Name of file including extension.
- **dataType**(str, {'DavisImage'}) – Type of data file.
retrieveName()
    Gets the first name assigned to the a map, as a string

setScale(micrometrePerPixel)
    Sets the scale of the map.

    Parameters
        micrometrePerPixel (float) – Length of pixel in original BSE image in micrometres.

property scale
    Returns the number of micrometers per pixel in the DIC map.

printStatsTable(percentiles, components)
    Print out a statistics table for a DIC map

    Parameters
        • percentiles (list(float)) – list of percentiles to print i.e. 0, 50, 99.
        • components (list(str)) – list of map components to print i.e. e11, f11, eMaxShear, x_map.

setCrop(xMin=None, xMax=None, yMin=None, yMax=None, updateHomogPoints=False)
    Set a crop for the DIC map.

    Parameters
        • xMin (int) – Distance to crop from left in pixels.
        • xMax (int) – Distance to crop from right in pixels.
        • yMin (int) – Distance to crop from top in pixels.
        • yMax (int) – Distance to crop from bottom in pixels.
        • updateHomogPoints (bool, optional) – If true, change homologous points to reflect crop.

crop(mapData, binned=True)
    Crop given data using crop parameters stored in map i.e. cropped_data = DicMap.crop(DicMap.data_to_crop).

    Parameters
        • mapData (numpy.ndarray) – Bap data to crop.
        • binned (bool) – True if mapData is binned i.e. binned BSE pattern.

setHomogPoint(points=None, display=None, **kwargs)
    Set homologous points. Uses interactive GUI if points is None.

    Parameters
        • points (list, optional) – homologous points to set.
        • display (string, optional) – Use max shear map if set to ‘maxshear’ or pattern if set to ‘pattern’.

linkEbsdMap(ebsdMap, transformType='affine', order=2)
    Calculates the transformation required to align EBSD dataset to DIC.

    Parameters
        • ebsdMap (defdap.ebsd.Map) – EBSD map object to link.
        • transformType (str, optional) – affine, piecewiseAffine or polynomial.
- **order** (*int, optional*) - Order of polynomial transform to apply.

**checkEbsdLinked()**
Check if an EBSD map has been linked.

- **Returns** Returns True if EBSD map linked.
- **Return type** *bool*
- **Raises** *Exception* - If EBSD map not linked.

**warpToDicFrame** (*mapData, cropImage=True, order=1, preserve_range=False*)
Warp a map to the DIC frame.

- **Parameters**
  - *mapData* (*numpy.ndarray*) - Data to warp.
  - *cropImage* (*bool, optional*) - Crop to size of DIC map if true.
  - *order* (*int, optional*) - Order of interpolation (0: Nearest-neighbor, 1: Bi-linear...).
  - *preserve_range* (*bool, optional*) - Keep the original range of values.

- **Returns** Map (i.e. EBSD map) warped to the DIC frame.
- **Return type** *warpedMap*

**generateThresholdMask** (*mask, dilation=0, preview=True*)
Generate a dilated mask, based on a boolean array and previews the application of this mask to the max shear map.

- **Parameters**
  - *mask* (*numpy.array(bool)*) - A boolean array where points to be removed are True
  - *dilation* (*int, optional*) - Number of pixels to dilate the mask by. Useful to remove anomalous points around masked values. No dilation applied if not specified.
  - *preview* (*bool*) - If true, show the mask and preview the masked effective shear strain map.

**Examples**

To remove data points in dicMap where eMaxShear is above 0.8, use:

```python
>>> mask = dicMap.eMaxShear > 0.8
```

To remove data points in dicMap where e11 is above 1 or less than -1, use:

```python
>>> mask = (dicMap.e11 > 1) | (dicMap.e11 < -1)
```

To remove data points in dicMap where corrVal is less than 0.4, use:

```python
>>> mask = dicMap.corrVal < 0.4
```

Note: correlation value data needs to be loaded separately from the DIC map, see defdap.hrdic.loadCorrValData()

**applyThresholdMask()**
Apply mask to all DIC map data by setting masked values to nan.
**property boundaries**
Returns EBSD map grain boundaries warped to DIC frame.

**setPatternPath** *(filePath, winodwSize)*
Set the path to the image of the pattern.

Parameters
- **filePath** *(str)* – Path to image.
- **winodwSize** *(float)* – Size of pixel in pattern image relative to pixel size of DIC data i.e 1 means they are the same size and 2 means the pixels in the pattern are half the size of the dic data.

**plotPattern** (**kwargs**)
Plot BSE image of Map. For use with setting homog points.

Parameters **kwargs** – All arguments are passed to *defdap.plotting.MapPlot.create()*.

Returns
Return type *defdap.plotting.MapPlot*

**plotMap** *(component, **kwargs)*
Plot a map from the DIC data.

Parameters
- **component** – Map component to plot i.e. e11, f11, eMaxShear.
- **kwargs** – All arguments are passed to *defdap.plotting.MapPlot.create()*.

Returns Plot containing map.
Return type *defdap.plotting.MapPlot*

**plotMaxShear** (**kwargs**)
Plot a map of maximum shear strain.

Parameters **kwargs** – All arguments are passed to *defdap.hrdic.plotMap()*.

Returns Plot containing map.
Return type *defdap.plotting.MapPlot*

**plotGrainAvMaxShear** (**kwargs**)
Plot grain map with grains filled with average value of max shear. This uses the max shear values stored in grain objects, to plot other data use *plotGrainAv()*.

Parameters **kwargs** – All arguments are passed to *defdap.base.Map.plotGrainDataMap()*.

**findGrains** *(algorithm=None, minGrainSize=10)*
Finds grains in the DIC map.

Parameters
- **algorithm** *(str {'warp', 'floodfill'})* – Use floodfill or warp algorithm.
- **minGrainSize** *(int)* – Minimum grain area in pixels for floodfill algorithm.

**floodFill** *(x, y, grainIndex, points_left)*
Flood fill algorithm that uses the combined x and y boundary array to fill a connected area around the seed point. The points are inserted into a grain object and the grain map array is updated.

Parameters
• **x** (*int*) – Seed point x for flood fill

• **y** (*int*) – Seed point y for flood fill

• **grainIndex** (*int*) – Value to fill in grain map

• **points_left** (*numpy.ndarray*) – Boolean map of the points that have not been assigned a grain yet

**Returns** currentGrain – New grain object with points added

**Return type** `defdap.hrdic.Grain`

**runGrainInspector** (*vmax=0.1, corrAngle=None*)

Run the grain inspector interactive tool.

**Parameters**

• **vmax** (*float*) – Maximum value of the colour map.

• **corrAngle** (*float*) – Correction angle in degrees to subtract from measured angles to account for small rotation between DIC and EBSD frames. Approximately the rotation component of affine transform.

**class** `defdap.hrdic.Grain(grainID, dicMap)`

**Bases:** `defdap.base.Grain`

Class to encapsulate DIC grain data and useful analysis and plotting methods.

**dicMap**

DIC map this grain is a member of

**Type** `defdap.hrdic.Map`

**ownerMap**

DIC map this grain is a member of

**Type** `defdap.hrdic.Map`

**maxShearList**

List of maximum shear values for grain.

**Type** `list`

**ebsdGrain**

EBSD grain ID that this DIC grain corresponds to.

**Type** `defdap.ebsd.Grain`

**ebsdMap**

EBSD map that this DIC grain belongs to.

**Type** `defdap.ebsd.Map`

**pointsList**

Start and end points for lines drawn using defdap.inspector.GrainInspector.

**Type** `numpy.ndarray`

**groupsList**

Groups, angles and slip systems detected for lines drawn using defdap.inspector.GrainInspector.

**property** `plotDefault`

**addPoint** (*coord, maxShear*)
plotMaxShear(**kwargs)
   Plot a maximum shear map for a grain.
   Parameters
   kwarg – All arguments are passed to defdap.base.plotGrainData().
   Returns
   Return type defdap.plotting.GrainPlot

property refOri
   Returns average grain orientation.
   Returns
   Return type defdap.quat.Quat

property slipTraces
   Returns list of slip trace angles based on EBSD grain orientation.
   Returns
   Return type list

calcSlipTraces(slipSystems=None)
   Calculates list of slip trace angles based on EBSD grain orientation.
   Parameters
   slipSystems (defdap.crystal.SlipSystem, optional) –

calcSlipBands(grainMapData, thres=None, min_dist=None)
   Use Radon transform to detect slip band angles.
   Parameters
   • grainMapData (numpy.ndarray) – Data to find bands in.
   • thres (float, optional) – Normalised threshold for peaks.
   • min_dist (int, optional) – Minimum angle between bands.
   Returns
   Detected slip band angles
   Return type list(float)

3.5.7 defdap.inspector module

class defdap.inspector.GrainInspector(currMap, vmax=0.1, corrAngle=0)
   Bases: object
   Class containing the interactive grain inspector tool for slip trace analysis and relative displacement ratio analysis.

draw()
   Draw the main window, buttons, text boxes and axes.

gotoGrain(event, plot)
   Go to a specified grain ID.
   Parameters
   event (int) – Grain ID to go to.

saveLine(event, plot)
   Save the start point, end point and angle of drawn line into the grain.
   Parameters
   event (ndarray) – Start x, start y, end x, end y point of line passed from drawn line.
**groupLines** *(grain=None)*
Group the lines drawn in the current grain item using a mean shift algorithm, save the average angle and then detect the active slip planes.

groupsList is a list of line groups: [id, angle, [slip plane id], [angular deviation]]

**Parameters**
- **grain** *(defdap.hrdic.Grain)* – Grain for which to group the slip lines.

**clearAllLines** *(event, plot)*
Clear all lines in a given grain.

**removeLine** *(event, plot)*
Remove single line [runs after submitting a text box].

**Parameters**
- **event** *(int)* – Line ID to remove.

**redraw()**
Draw items which need to be redrawn when changing grain ID.

**redrawLine()**
Draw items which need to be redrawn when adding a line.

**runRDRGroup** *(event, plot)*
Run RDR on a specified group, upon submitting a text box.

**Parameters**
- **event** *(int)* – Group ID specified from text box.

**batchRunSTA** *(event, plot)*
Run slip trace analysis on all grains which have slip trace lines drawn.

**calcRDR** *(grain, group, showPlot=True, length=2.5)*
Calculates the relative displacement ratio for a given grain and group.

**Parameters**
- **grain** *(int)* – DIC grain ID to run RDR on.
- **group** *(int)* – Group ID to run RDR on.
- **showPlot** *(bool)* – if True, show plot window.
- **length** *(float)* – length of perpendicular lines used for RDR.

**plotRDR** *(grain, group, ulist, vlist, allxlist, allylist, linRegResults)*
Plot RDR figure, including location of perpendicular lines and scatter plot of ucentered vs vcentered.

**Parameters**
- **grain** *(int)* – DIC grain to plot.
- **group** *(int)* – Group ID to plot.
- **ulist** *(List[float])* – List of ucentered values.
- **vlist** *(List[float])* – List of vcentered values.
- **allxlist** *(List[float])* – List of all x values.
- **allylist** *(List[float])* – List of all y values.
- **linRegResults** *(LinregressResult)* – Results from linear regression of ucentered vs vcentered [slope, intercept, rvalue, pvalue, stderr].

**updateFilename** *(event, plot)*
Update class variable filename, based on text input from textbox handler.

**event**: Text in textbox.
**saveFile** *(event, plot)*

Save a file which contains definitions of slip lines drawn in grains [(x0, y0, x1, y1), angle, groupID] and groups of lines, defined by an average angle and identified slip plane [groupID, angle, [slip plane id(s)], [angular deviation(s)]]

**loadFile** *(event, plot)*

Load a file which contains definitions of slip lines drawn in grains [(x0, y0, x1, y1), angle, groupID] and groups of lines, defined by an average angle and identified slip plane [groupID, angle, [slip plane id(s)], [angular deviation(s)]]

### 3.5.8 defdap.plotting module

**class** defdap.plotting.Plot *(ax=None, axParams={}, fig=None, makeInteractive=False, title=None, **kwargs)*

Bases: object

Class used for creating and manipulating plots.

**checkInteractive** *

Checks if current plot is interactive.

* Raises *Exception* – If plot is not interactive

**addEventHandler** *(eventName, eventHandler)*

**addAxes** *(loc, proj='2d')*

Add axis to current plot

**Parameters**

- **loc** – Location of axis.

- **proj** *(str, {2d, 3d})* – 2D or 3D projection.

**Returns**

**Return type** matplotlib.Axes.axes

**addButton** *(label, clickHandler, loc=0.8, 0.0, 0.1, 0.07, **kwargs)*

Add a button to the plot.

**Parameters**

- **label** *(str)* – Label for the button.

- **clickHandler** – Click handler to assign.

- **loc** *(list(float), len 4)* – Left, bottom, width, height.

- **kwargs** – All other arguments passed to matplotlib.widgets.Button.

**addTextBox** *(label, submitHandler=None, changeHandler=None, loc=0.8, 0.0, 0.1, 0.07, **kwargs)*

Add a text box to the plot.

**Parameters**

- **label** *(str)* – Label for the button.

- **submitHandler** – Submit handler to assign.

- **loc** *(list(float), len 4)* – Left, bottom, width, height.

- **kwargs** – All other arguments passed to matplotlib.widgets.TextBox.
Return type  matplotlib.widgets.TextBox

**addText** *(ax, x, y, txt, **kwargs)*

Add text to the plot.

**Parameters**

- `ax` *(matplotlib.axes.Axes)* – Matplotlib axis to plot on.
- `x` *(float)* – x position.
- `y` *(float)* – y position.
- `txt` *(str)* – Text to write onto the plot.
- `kwargs` – All other arguments passed to *matplotlib.pyplot.text()*.

**addArrow** *(startEnd, persistent=False, clearPrev=True, label=None)*

Add arrow to grain plot.

**Parameters**

- `startEnd` *(4-tuple)* – Starting (x, y), Ending (x, y).
- `persistent` – If persistent, do not clear arrow with clearPrev.
- `clearPrev` – Clear all non-persistent arrows.
- `label` – Label to place near arrow.

**setSize** *(size)*

Set size of plot.

**Parameters**

- `size` *(float, float)* – Width and height in inches.

**setTitle** *(txt)*

Set title of plot.

**Parameters**

- `txt` *(str)* – Title to set.

**lineSlice** *(event, plot, action=None)*

Catch click and drag then draw an arrow.

**Parameters**

- `event` – Click event.
- `plot` *(defdap.plotting.Plot)* – Plot to capture clicks from.
- `action` – Further action to perform.

**Examples**

To use, add a click and release event handler to your plot, pointing to this function:

```python
>>> plot.addEventHandler('button_press_event', lambda e, p: lineSlice(e, p))
>>> plot.addEventHandler('button_release_event', lambda e, p: lineSlice(e, p))
```

**property exists**

- `clear()`
  Clear plot.

- `draw()`
  Draw plot
class defdap.plotting.MapPlot(callingMap, fig=None, ax=None, axParams={}, makeInteractive=False, **kwargs)

Bases: defdap.plotting.Plot

Class for creating a map plot.

addMap(mapData, vmin=None, vmax=None, cmap='viridis', **kwargs)

Add a map to a plot.

Parameters

- **mapData** (*numpy.ndarray*) – Map data to plot.
- **vmin** (*float*) – Minimum value for the colour scale.
- **vmax** (*float*) – Maximum value for the colour scale.
- **cmap** – Colour map.
- **kwargs** – Other arguments are passed to `matplotlib.pyplot.imshow()`.

Returns

Return type *matplotlib.image.AxesImage*

addColourBar(label, layer=0, **kwargs)

Add a colour bar to plot.

Parameters

- **label** (*str*) – Label for the colour bar.
- **layer** (*int*) – Layer ID.
- **kwargs** – Other arguments are passed to `matplotlib.pyplot.colorbar()`.

addScaleBar(scale=None)

Add scale bar to plot.

Parameters

- **scale** (*float*) – Size of a pixel in microns.

addGrainBoundaries(kind='pixel', boundaries=None, colour=None, dilate=False, draw=True, **kwargs)

Add grain boundaries to the plot.

Parameters

- **kind** (*str*, {'pixel', 'line'}) – Type of boundaries to plot, either a boundary image or a collection of line segments.
- **boundaries** (*various, optional*) – Boundaries to plot, either a boundary image or a list of pairs of coordinates representing the start and end of each boundary segment. If not provided the boundaries are loaded from the calling map.
- **colour** (*str*) – Colour of grain boundaries.
- **dilate** (*bool*) – If true, dilate the grain boundaries.
- **kind**

Returns

Return type *matplotlib.image.AxesImage* if type is pixel

addGrainHighlights(grainIds, grainColours=None, alpha=None, newLayer=False)

Highlight grains in the plot.

Parameters
DefDAP, Release 0.93.3

- **grainIds** (*list*) – List of grain IDs to highlight.
- **grainColours** – Colour to use for grain highlight.
- **alpha** (*float*) – Alpha (transparency) to use for grain highlight.
- **newLayer** (*bool*) – If true, make a new layer in imgLayers.

**Returns**

**Return type** matplotlib.image.AxesImage

```python
addGrainNumbers (fontsize=10, **kwargs)
```

Add grain numbers to a map.

**Parameters**

- **fontsize** (*float*) – Font size.
- **kwargs** – Pass other arguments to matplotlib.pyplot.text().

```python
addLegend (values, labels, layer=0, **kwargs)
```

Add a legend to a map.

**Parameters**

- **values** (*list*) – Values to find colour patched for.
- **labels** (*list*) – Labels to assign to values.
- **layer** (*int*) – Image layer to generate legend for.
- **kwargs** – Pass other arguments to matplotlib.pyplot.legend().

```python
addPoints (x, y, updateLayer=None, **kwargs)
```

Add points to plot.

**Parameters**

- **x** (*float*) – x coordinate.
- **y** (*float*) – y coordinate.
- **updateLayer** (*int*, optional) – Layer to place points on
- **kwargs** – Other arguments passed to matplotlib.pyplot.scatter().

```python
classmethod create (callingMap, mapData, fig=None, figParams={}, ax=None, axParams={}, plot=None, makeInteractive=False, plotColourBar=False, vmin=None, vmax=None, cmap=None, clabel='', plotGBs=False, dilateBoundaries=False, boundaryColour=None, plotScaleBar=False, scale=None, highlightGrains=None, highlightColours=None, highlightAlpha=None, **kwargs)
```

Create a plot for a map.

**Parameters**

- **callingMap** (*base.Map*) – DIC or EBSD map which called this plot.
- **mapData** (*numpy.ndarray*) – Data to be plotted.
- **fig** (*matplotlib.figure.Figure*) – Matplotlib figure to plot on.
- **figParams** – Passed to defdap.plotting.Plot.
- **ax** (*matplotlib.axes.Axes*) – Matplotlib axis to plot on.
- **axParams** – Passed to defdap.plotting.Plot as axParams.
• **plot** (**defdap.plotting.Plot**) – If none, use current plot.
• **makeInteractive** – If true, make plot interactive
• **plotColourBar** (**bool**) – If true, plot a colour bar next to the map.
• **vmin** (**float**, optional) – Minimum value for the colour scale.
• **vmax** (**float**, optional) – Maximum value for the colour scale.
• **cmap** (**str**) – Colour map.
• **clabel** (**str**) – Label for the colour bar.
• **plotGBs** (**bool**) – If true, plot the grain boundaries on the map.
• **dilateBoundaries** (**bool**) – If true, dilate the grain boundaries.
• **boundaryColour** (**str**) – Colour to use for the grain boundaries.
• **plotScaleBar** (**bool**) – If true, plot a scale bar in the map.
• **scale** (**float**) – Size of pixel in microns.
• **highlightGrains** (**list(int)**) – List of grain IDs to highlight.
• **highlightColours** (**str**) – Colour to highlight grains.
• **highlightAlpha** (**float**) – Alpha (transparency) by which to highlight grains.
• **kwargs** – All other arguments passed to **defdap.plotting.MapPlot.addMap()**

Returns

Return type **defdap.plotting.MapPlot**

class **defdap.plotting.GrainPlot** (**callingGrain, fig=None, ax=None, axParams={}, makeInteractive=False, **kwargs**)
Bases: **defdap.plotting.Plot**

Class for creating a map for a grain.

**addMap** (**mapData, vmin=None, vmax=None, cmap='viridis', **kwargs**)  
Add a map to a grain plot.

Parameters

• **mapData** (**numpy.ndarray**) – Grain data to plot
• **vmin** (**float**) – Minimum value for the colour scale.
• **vmax** (**float**) – Maximum value for the colour scale.
• **cmap** – Colour map to use.
• **kwargs** – Other arguments are passed to **matplotlib.pyplot.imshow()**.

Returns

Return type **matplotlib.image.AxesImage**

class **addColourBar** (**label, layer=0, **kwargs**)  
Add colour bar to grain plot.

Parameters

• **label** (**str**) – Label to add to colour bar.
• **layer** (**int**) – Layer on which to add colourbar.
• **kwargs** – Other arguments passed to **matplotlib.pyplot.colorbar()**.
addScaleBar (scale=None)
Add scale bar to grain plot.

Parameters
scale (float) – Size of pixel in micron.

addTraces (angles, colours, topOnly=False, pos=None, **kwargs)
Add slip trace angles to grain plot. Illustrated by lines crossing through central pivot point to create a circle.

Parameters
- angles (list) – Angles of slip traces.
- colours (list) – Colours to plot.
- topOnly (bool, optional) – If true, plot only a semi-circle instead of a circle.
- pos (tuple) – Position of slip traces.
- kwargs – Other arguments are passed to matplotlib.pyplot.quiver()

addSlipTraces (topOnly=False, colours=None, pos=None, **kwargs)
Add slip traces to plot, based on the calling grain’s slip systems.

Parameters
- colours (list) – Colours to plot.
- topOnly (bool, optional) – If true, plot only a semi-circle instead of a circle.
- pos (tuple) – Position of slip traces.
- kwargs – Other arguments are passed to matplotlib.pyplot.quiver()

addSlipBands (topOnly=False, grainMapData=None, angles=None, pos=None, thres=None, min_dist=None, **kwargs)
Add lines representing slip bands detected by Radon transform in calcSlipBands()

Parameters
- topOnly (bool, optional) – If true, plot only a semi-circle instead of a circle.
- grainMapData – Map data to pass to calcSlipBands()
- angles (list(float), optional) – List of angles to plot, otherwise, use angles detected in calcSlipBands()
- pos (tuple) – Position in which to plot slip traces.
- thres (float) – Threshold to use in calcSlipBands()
- min_dist – Minimum angle between bands in calcSlipBands()
- kwargs – Other arguments are passed to matplotlib.pyplot.quiver()

classmethod create (callingGrain, mapData, fig=None, figParams={}, ax=None, axParams={}, plot=None, makeInteractive=False, plotColourBar=False, vmin=None, vmax=None, cmap=None, clabel='', plotScaleBar=False, scale=None, plotSlipTraces=False, plotSlipBands=False, **kwargs)
Create grain plot.

Parameters
- callingGrain (base.Grain) – DIC or EBSD grain which called this plot.
- mapData – Data to be plotted.
- fig (matplotlib.figure.Figure) – Matplotlib figure to plot on.
**figParams** – Passed to `defdap.plotting.Plot`.

**ax** (`matplotlib.axes.Axes`) – Matplotlib axis to plot on.

**axParams** – Passed to `defdap.plotting.Plot` as axParams.

**plot** (`defdap.plotting.Plot`) – If none, use current plot.

**makeInteractive** – If true, make plot interactive

**plotColourBar** (`bool`) – If true, plot a colour bar next to the map.

**vmin** (`float`) – Minimum value for the colour scale.

**vmax** (`float`) – Maximum value for the colour scale.

**cmap** – Colour map.

**clabel** (`str`) – Label for the colour bar.

**plotScaleBar** (`bool`) – If true, plot a scale bar in the map.

**scale** (`float`) – Size of pixel in microns.

**plotSlipTraces** (`bool`) – If true, plot slip traces with `addSlipTraces()`

**plotSlipBands** (`bool`) – If true, plot slip traces with `addSlipBands()`

**kwargs** – All other arguments passed to `defdap.plotting.GrainPlot`.

Returns

Return type `defdap.plotting.GrainPlot`

class `defdap.plotting.PolePlot` (`plotType`, `crystalSym`, `projection=None`, `fig=None`, `ax=None`, `axParams={}`, `makeInteractive=False`, **kwargs)

Bases: `defdap.plotting.Plot`

Class for creating an inverse pole figure plot.

**addAxis**()

Draw axes on the IPF based on crystal symmetry.

**Raises** `NotImplementedError` – If a crystal type other than ‘cubic’ or ‘hexagonal’ are selected.

**addLine** (`startPoint`, `endPoint`, `plotSyms=False`, `res=100`, **kwargs)

Draw lines on the IPF plot.

Parameters

**startPoint** (`numpy.ndarray`) – Start point in crystal coordinates (i.e. [0,0,1]).

**endPoint** (`numpy.ndarray`) – End point in crystal coordinates, (i.e. [1,0,0]).

**plotSyms** (`numpy.ndarray`, optional) – If true, plot all symmetrically equivelant points.

**res** (`int`, optional) – Number of points within each line to plot.

**kwargs** – All other arguments are passed to `matplotlib.pyplot.plot()`.

**labelPoint** (`point`, `label`, `padX=0`, `padY=0`, **kwargs)

Place a label near a coordinate in the pole plot.

Parameters

**point** (`tuple`) – (x, y) coordinate to place text.

**label** (`str`) – Text to use in label.
• **padX** (*int, optional*) – Pad added to x coordinate.

• **padY** (*int, optional*) – Pad added to y coordinate.

• **kwargs** – Other arguments are passed to `matplotlib.axes.Axes.text()`.

**addPoints** *(alphaAng, betaAng, markerColour=None, markerSize=None, **kwargs)*

Add a point to the pole plot.

**Parameters**

• **alphaAng** – Inclination angle to plot.

• **betaAng** – Azimuthal angle (around z axis from x in anticlockwise as per ISO) to plot.

• **markerColour** (*str or list(str), optional*) – Colour of marker. If two specified, then the point will have two semicircles of different colour.

• **markerSize** (*float*) – Size of marker.

• **kwargs** – Other arguments are passed to `matplotlib.axes.Axes.scatter()`.

**Raises** **Exception** – If more than two colours are specified

**addColourBar** *(label, layer=0, **kwargs)*

Add a colour bar to the pole plot.

**Parameters**

• **label** (*str*) – Label to place next to colour bar.

• **layer** (*int*) – Layer number to add the colour bar to.

• **kwargs** – Other arguments are passed to `matplotlib.pyplot.colorbar()`.

**addLegend** *(label='Grain area (m^2)', number=6, layer=0, scaling=1, **kwargs)*

Add a marker size legend to the pole plot.

**Parameters**

• **label** (*str*) – Label to place next to legend.

• **number** – Number of markers to plot in legend.

• **layer** (*int*) – Layer number to add the colour bar to.

• **scaling** (*float*) – Scaling applied to the data.

• **kwargs** – Other arguments are passed to `matplotlib.pyplot.legend()`.

**static stereoProject** *(args)*

Stereographic projection of pole direction or pair of polar angles.

**Parameters**

**args** (*numpy.ndarray, len 2 or 3*) – 2 arguments for polar angles or 3 arguments for pole directions.

**Returns**  x coordinate, y coordinate

**Return type**  float, float

**Raises** **Exception** – If input array has incorrect length

**static lambertProject** *(args)*

Lambert Projection of pole direction or pair of polar angles.

**Parameters**

**args** (*numpy.ndarray, len 2 or 3*) – 2 arguments for polar angles or 3 arguments for pole directions.

**Returns**  x coordinate, y coordinate
Return type float, float

Raises Exception – If input array has incorrect length

class defdap.plotting.HistPlot (plotType='scatter', axesType='linear', density=True, fig=None, 
  ax=None, axParams={}, makeInteractive=False, **kwargs)

Bases: defdap.plotting.Plot

Class for creating a histogram.

addHist (histData, bins=100, range=None, line='o', label=None, **kwargs)

Add a histogram to the current plot

Parameters

• histData (numpy.ndarray) – Data to be used in the histogram.
• bins (int) – Number of bins to use for histogram.
• range (tuple or None, optional) – The lower and upper range of the bins
• line (str, optional) – Marker or line type to be used.
• label (str, optional) – Label to use for data (used for legend).
• kwargs – Other arguments are passed to numpy.histogram()

addLegend (**kwargs)

Add legend to histogram.

Parameters kwargs – All arguments passed to matplotlib.axes.Axes.legend().

classmethod create (histData, fig=None, figParams={}, ax=None, axParams={}, plot=None, 
  makeInteractive=False, plotType='scatter', axesType='linear', density=True, 
  bins=10, range=None, line='o', label=None, **kwargs)

Create a histogram plot.

Parameters

• histData (numpy.ndarray) – Data to be used in the histogram.
• fig (matplotlib.figure.Figure) – Matplotlib figure to plot on.
• figParams – Passed to defdap.plotting.Plot.
• ax (matplotlib.axes.Axes) – Matplotlib axis to plot on.
• axParams – Passed to defdap.plotting.Plot as axParams.
• plot (defdap.plotting.HistPlot) – Plot where histogram is created. If none, a 
  new plot is created.
• makeInteractive (bool, optional) – If true, make plot interactive.
• plotType (str, {'scatter', 'bar', 'barfilled', 'step'}) – Type
  of plot to use
• axesType (str, {'linear', 'logx', 'logy', 'loglog', 'None'}, 
  optional) – If ‘log’ is specified, logarithmic scale is used.
• density – If true, histogram is normalised such that the integral sums to 1.
• bins (int) – Number of bins to use for histogram.
• range (tuple or None, optional) – The lower and upper range of the bins
• line (str, optional) – Marker or line type to be used.
• label (str, optional) – Label to use for data (is used for legend).
• **kwargs – Other arguments are passed to `defdap.plotting.HistPlot.addHist()`

Returns

Return type: `defdap.plotting.HistPlot`

```python
class defdap.plotting.CrystalPlot(fig=None, ax=None, axParams={}, makeInteractive=False, **kwargs)
```

Bases: `defdap.plotting.Plot`

Class for creating a 3D plot for plotting unit cells.

```python
addVerts(verts, **kwargs)
```

Plots planes, defined by the vertices provided.

Parameters

• `verts (list)` – List of vertices.
• `kwargs` – Other arguments are passed to `matplotlib.collections.PolyCollection`.

### 3.5.9 `defdap.quat` module

```python
class defdap.quat.Quat(*args, allow_southern=False)
```

Bases: `object`

Class used to define and perform operations on quaternions. These are interpreted in the passive sense.

```python
quatCoef
classmethod fromEulerAngles(ph1, phi, ph2)
```

Create a quat object from 3 Bunge euler angles.

Parameters

• `ph1 (float)` – First Euler angle, rotation around Z in radians.
• `phi (float)` – Second Euler angle, rotation around new X in radians.
• `ph2 (float)` – Third Euler angle, rotation around new Z in radians.

Returns

Initialised Quat object.

Return type: `defdap.quat.Quat`

```python
classmethod fromAxisAngle(axis, angle)
```

Create a quat object from a rotation around an axis. This creates a quaternion to represent the passive rotation (-ve axis).

Parameters

• `axis (ndarray)` – Axis that the rotation is applied around.
• `angle (float)` – Magnitude of rotation in radians.

Returns

Initialised Quat object.

Return type: `defdap.quat.Quat`

```python
eulerAngles()
```

Calculate the Euler angle representation for this rotation.

Returns

`eulers` – Bunge euler angles (in radians).
Return type  numpy.ndarray, shape 3

References

Melcher A. et al., ‘Conversion of EBSD data by a quaternion based algorithm to be used for grain structure simulations’, Technische Mechanik, 30(4)401 – 413


rotMatrix()
   Calculate the rotation matrix representation for this rotation.

      Returns  rotMatrix – Rotation matrix.

      Return type  numpy.ndarray, shape (3, 3)

References

Melcher A. et al., ‘Conversion of EBSD data by a quaternion based algorithm to be used for grain structure simulations’, Technische Mechanik, 30(4)401 – 413


dot(right)
   Calculate dot product between two quaternions.

      Parameters  right (Quat) – Right hand quaternion.

      Returns  Dot product.

      Return type  float

norm()
   Calculate the norm of the quaternion.

      Returns  Norm of the quaternion.

      Return type  float

normalise()
   Normalise the quaternion (turn it into an unit quaternion).

      Returns  Normalised quaternion.

      Return type  defdap.quat.Quat

property conjugate
   Calculate the conjugate of the quaternion.

      Returns  Conjugate of quaternion.

      Return type  defdap.quat.Quat

transformVector(vector)
   Transforms vector by the quaternion. For passive EBSD quaternions this is a transformation from sample space to crystal space. Perform on conjugate of quaternion for crystal to sample. For a quaternion representing a passive rotation from CS1 to CS2 and a fixed vector V defined in CS1, this gives the coordinates of V in CS2.

      Parameters  vector (numpy.ndarray, shape 3 or equivalent) – Vector to transform.
Returns Transformed vector.

Return type numpy.ndarray, shape 3

misOri \( (right, \text{symGroup}, returnQuat=0) \)
Calculate misorientation angle between 2 orientations taking into account the symmetries of the crystal structure. Angle is \( 2 \arccos(\text{output}) \).

Parameters

- **right** (Quat) – Orientation to find misorientation to.
- **symGroup** (str) – Crystal type (cubic, hexagonal).
- **returnQuat** (Optional[int]) – What to return: 0 for minimum misorientation, 1 for symmetric equivalent with minimum misorientation, 2 for both.

Return type Tuple[float, Quat]

Returns

- **float** – Minimum misorientation.
- **defdap.quat.Quat** – Symmetric equivalent orientation with minimum misorientation.

misOriAxis \( (right) \)
Calculate misorientation axis between 2 orientations. This does not consider symmetries of the crystal structure.

Parameters **right** (defdap.quat.Quat) – Orientation to find misorientation axis to.

Returns Axis of misorientation.

Return type numpy.ndarray, shape 3

plotIPF \( (direction, \text{symGroup}, \text{projection}=\text{None}, \text{plot}=\text{None}, \text{fig}=\text{None}, \text{ax}=\text{None}, \text{plotColourBar}=\text{False}, \text{clabel}=\text{''}, \text{makeInteractive}=\text{False}, \text{markerColour}=\text{None}, \text{markerSize}=40, **\text{kwargs}) \)
Plot IPF of orientation, with relation to specified sample direction.

Parameters

- **direction** (ndarray) – Sample reference direction for IPF.
- **symGroup** (str) – Crystal type (cubic, hexagonal).
- **projection** (Optional[str]) – Projection to use. Either string (stereographic or lambert) or a function.
- **plot** (Optional[ForwardRef]) – Defdap plot to plot on.
- **fig** (Optional[ForwardRef]) – Figure to plot on, if not provided the current active axis is used.
- **ax** (Optional[ForwardRef]) – Axis to plot on, if not provided the current active axis is used.
- **makeInteractive** (Optional[bool]) – If true, make the plot interactive.
- **plotColourBar** (bool) – If true, plot a colour bar next to the map.
- **clabel** (str) – Label for the colour bar.
- **markerColour** (str or list of str) – Colour of markers (only used for half and half colouring, otherwise use argument c).
- **markerSize** (Optional[float]) – Size of markers (only used for half and half colouring, otherwise use argument s).
plotUnitCell (crystalStructure, OI=True, plot=None, fig=None, ax=None, makeInteractive=False,**kwargs)
Plots a unit cell.

Parameters

• crystalStructure (defdap.crystal.CrystalStructure) – Crystal structure.
• OI (Optional[bool]) – True if using oxford instruments system.
• plot (Optional[ForwardRef]) – Plot object to plot to.
• fig (Optional[ForwardRef]) – Figure to plot on, if not provided the current active axis is used.
• ax (Optional[ForwardRef]) – Axis to plot on, if not provided the current active axis is used.
• makeInteractive (Optional[bool]) – True to make the plot interactive.
• kwargs – All other arguments are passed to defdap.plotting.CrystalPlot.addVerts().

Return type plotting.CrystalPlot

static createManyQuats (eulerArray)
Create a an array of quats from an array of Euler angles.

Parameters eulerArray (ndarray) – Array of Bunge Euler angles of shape 3 x n x ... x m.

Returns quats – Array of quat objects of shape n x ... x m.

Return type numpy.ndarray(defdap.quat.Quat)

static multiplyManyQuats (quats, right)
Multiply all quats in a list of quats, by a single quat.

Parameters

• quats (List[Quat]) – List of quats to be operated on.
• right (Quat) – Single quaternion to multiply with the list of quats.

Returns

Return type list(defdap.quat.Quat)

static extract_quat_comps (quats)
Return a NumPy array of the provided quaternion components

Input quaternions may be given as a list of Quat objects or any iterable whose items have 4 components which map to the quaternion.

Parameters quats (numpy.ndarray (defdap.quat.Quat)) – A list of Quat objects to return the components of

Returns Array of quaternion components, shape (4, ..)

Return type numpy.ndarray
static calcSymEqvs(quats, symGroup, dtype=<class 'float'>)
    Calculate all symmetrically equivalent quaternions of given quaternions.

    Parameters
    • quats (numpy.ndarray (defdap.quat.Quat)) – Array of quat objects.
    • symGroup (str) – Crystal type (cubic, hexagonal).
    • dtype (Optional[type]) – Data type used for calculation, defaults to np.float.

    Returns quatComps – Array containing all symmetrically equivalent quaternion components of input quaternions.

    Return type numpy.ndarray, shape: (numSym x 4 x numQuats)

static calcAverageOri(quatComps)
    Calculate the average orientation of given quats.

    Parameters quatComps (numpy.ndarray) – Array containing all symmetrically equivalent quaternion components of given quaternions (shape: numSym x 4 x numQuats), can be calculated from quats with Quat.calcSymEqvs() .

    Returns avOri – Average orientation of input quaternions.

    Return type defdap.quat.Quat

static calcMisOri(quatComps, refOri)
    Calculate the misorientation between the quaternions and a reference quaternion.

    Parameters
    • quatComps (ndarray) – Array containing all symmetrically equivalent quaternion components of given quaternions (shape: numSym x 4 x numQuats), can be calculated from quats with Quat.calcSymEqvs() .
    • refOri (Quat) – Reference orientation.

    Returns
    • minMisOris (numpy.ndarray, len numQuats) – Minimum misorientation between quats and reference orientation.
    • minQuatComps (defdap.quat.Quat) – Quaternion components describing minimum misorientation between quats and reference orientation.

static polarAngles(x, y, z)
    Convert Cartesian coordinates to polar coordinates, for an unit vector.

    Parameters
    • x (numpy.ndarray (float)) – x coordinate.
    • y (numpy.ndarray (float)) – y coordinate.
    • z (numpy.ndarray (float)) – z coordinate.

    Returns inclination angle and azimuthal angle (around z axis from x in anticlockwise as per ISO).

    Return type float, float

static calcIPFColours(quats, direction, symGroup, dtype=<class 'numpy.float32'>)
    Calculate the RGB colours, based on the location of the given quats on the fundamental region of the IPF for the sample direction specified.
Parameters

- **quats** (*numpy.ndarray (defdap.quat.Quat)*) – Array of quat objects.
- **direction** (*ndarray*) – Direction in sample space.
- **symGroup** (*str*) – Crystal type (cubic, hexagonal).
- **dtype** (*Optional[type]*) – Data type to use for calculation.

Returns Array of rgb colours for each quat.
Return type *numpy.ndarray*, shape (3, numQuats)

References

Stephen Cluff (BYU) - IPF_rgbcalc.m subroutine in OpenXY https://github.com/BYU-MicrostructureOfMaterials/OpenXY/blob/master/Code/PlotIPF.m

static **calcFundDirs** (quats, direction, symGroup, dtype=<class 'float'>)
Transform the sample direction to crystal coords based on the quats and find the ones in the fundamental sector of the IPF.

Parameters

- **quats** (*array_like (defdap.quat.Quat)*) – Array of quat objects.
- **direction** (*ndarray*) – Direction in sample space.
- **symGroup** (*str*) – Crystal type (cubic, hexagonal).
- **dtype** (*Optional[type]*) – Data type to use for calculation.

Returns inclination angle and azimuthal angle (around z axis from x in anticlockwise).
Return type *float, float*

static **symEqv** (symGroup)
Returns all symmetric equivalents for a given crystal type. LEGACY: move to use symmetries defined in crystal structures

Parameters **symGroup** (*str*) – Crystal type (cubic, hexagonal).

Returns Symmetrically equivalent quats.
Return type *list of defdap.quat.Quat"

3.5.10 defdap.utils module

defdap.utils.reportProgress (message="")
Decorator for reporting progress of given function

Parameters **message** (*str*) – Message to display (prefixed by ‘Starting ‘, progress percentage and then ‘Finished ‘

References

Inspiration from: https://gist.github.com/Garfounkel/20aa1f06234e1ceedd419e93137c004
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